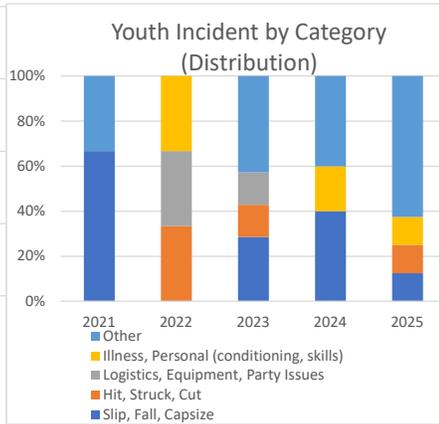
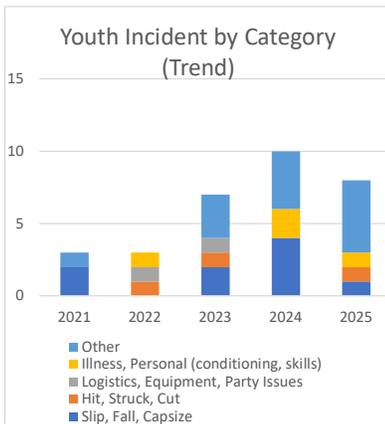


Youth Incidents by Category

Through 4Q 2025

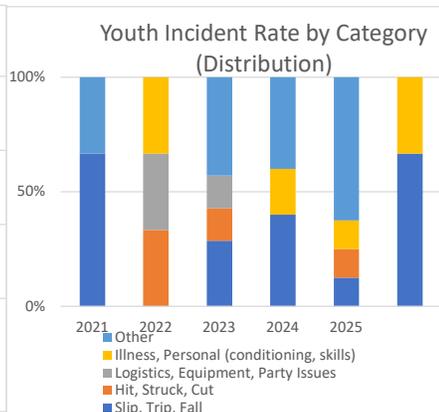
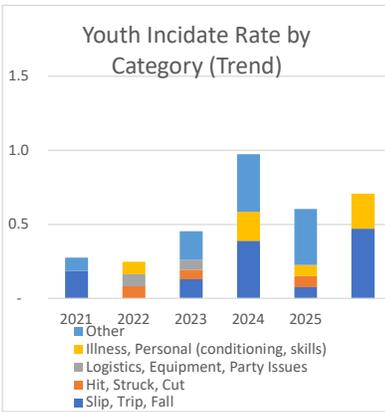
	2021	2022	2023	2024	2025
Slip, Fall, Capsize	2	0	2	4	1
Hit, Struck, Cut	0	1	1	0	1
Logistics, Equipment, Party Issues	0	1	1	0	0
Illness, Personal (conditioning, skills)	0	1	0	2	1
Other	1	0	3	4	5
Total	3	3	7	10	8
Slip, Trip, Fall %	67%	0%	29%	40%	13%
Hit, Struck, Cut %	0%	33%	14%	0%	13%
Logistics, Equipment, Party Issues %	0%	33%	14%	0%	0%
Illness, Personal (condition, skills) %	0%	33%	0%	20%	13%
Other	33%	0%	43%	40%	63%



Youth Incident Rate by Category

Through 4Q 2025

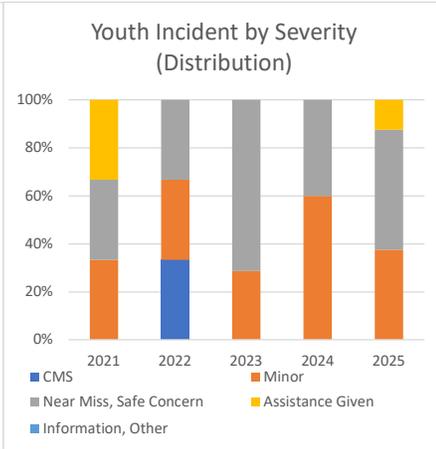
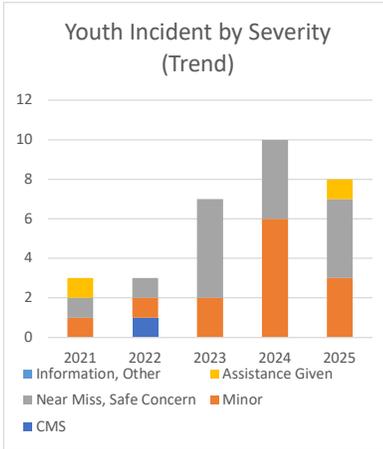
	2021	2022	2023	2024	2025
Slip, Trip, Fall	0.2	-	0.1	0.4	0.1
Hit, Struck, Cut	-	0.1	0.1	-	0.1
Logistics, Equipment, Party Issues	-	0.1	0.1	-	-
Illness, Personal (conditioning, skills)	-	0.1	-	0.2	0.1
Other	0.1	-	0.2	0.4	0.4
Total	0.3	0.2	0.5	1.0	0.6
Slip, Trip, Fall	67%	0%	29%	40%	13%
Hit, Struck, Cut	0%	33%	14%	0%	13%
Logistics, Equipment, Party Issues	0%	33%	14%	0%	0%
Illness, Personal (conditioning, skills)	0%	33%	0%	20%	13%
Other	33%	0%	43%	40%	63%



Youth Incident by Severity

Through 4Q 2025

	2021	2022	2023	2024	2025
CMS	0	1	0	0	0
Minor	1	1	2	6	3
Near Miss, Safe Concern	1	1	5	4	4
Assistance Given	1	0	0	0	1
Information, Other	0	0	0	0	0
Total	3	3	7	10	8
CMS %	0%	33%	0%	0%	0%
Minor %	33%	33%	29%	60%	38%
Near Miss, Safe Concern %	33%	33%	71%	40%	50%
Assistance Given %	33%	0%	0%	0%	13%
Information, Other %	0%	0%	0%	0%	0%



Youth Incident Rates by Severity

Through 4Q 2025

	2021	2022	2023	2024	2025
CMS	-	0.1	-	-	-
Minor	0.1	0.1	0.1	0.6	0.2
Near Miss, Safe Concern	0.1	0.1	0.3	0.4	0.3
Assistance Given	0.1	-	-	-	0.1
Information, Other	-	-	-	-	-
Total	0.3	0.2	0.5	1.0	0.6
CMS	0%	33%	0%	0%	0%
Minor	33%	33%	29%	60%	38%
Near Miss, Safe Concern	33%	33%	71%	40%	50%
Assistance Given	33%	0%	0%	0%	13%
Information, Other	0%	0%	0%	0%	0%

